

With proton-proton collision energy of 14 TeV at luminosity of $10^{34} \text{ cm}^{-2} \text{ s}^{-1}$, the LHC environment poses challenges for the tracking system and for the tracking software. The system must reconstruct charged particles from the primary collision in the presence of up to 20 underlying events. CMS has built an all-silicon tracking system consisting of an inner pixel detector (1 m² active area) and an outer strip detector (200 m²) with over 70 million readout channels. The CMS software has to master the dense track environment and also take into account multiple scattering due to the large amount of material (0.5 X₀ on average). With 13 layers crossed on average, 0.7% to 5% transverse momentum resolution is achievable. An overview of the tracking system and the tracking software will be given. Both general and specialized tracking algorithms covering, for example, muon reconstruction will be discussed.

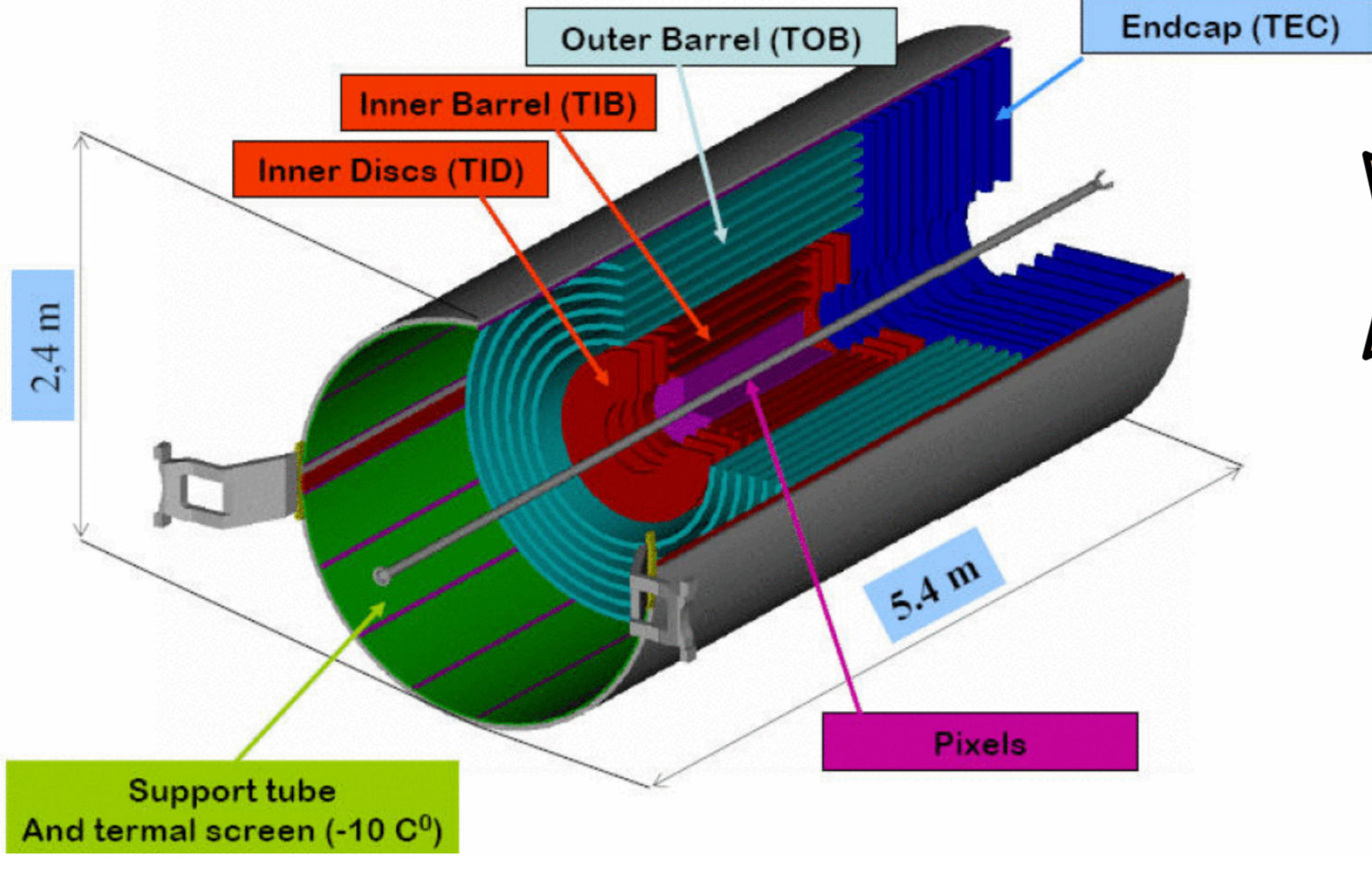
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For the CMS tracking group and the CMS Collaboration

CMS inner tracker specification (see posters of G. Sguazzoni and J. Lamb for more details)

- Full Silicon detector for few but precise measurement points

The CMS inner tracking system consist solely of Silicon sensors. It is embedded in a homogeneous longitudinal magnetic field of 4T. Inner most layers of pixels permit vertex reconstruction and precise trajectory seeding. Outer layers use micro-strip sensors partially mounted in stereo geometry.

- Pixel detector
 - 3 barrel layer
 - $r = 4.4 \text{ cm to } 10.2 \text{ cm}$; $L = 53 \text{ cm}$
 - 2 disks in each endcap
 - $r = 6 \text{ cm to } 15 \text{ cm}$; $|z| = 34.5 \text{ cm, } 46.5 \text{ cm}$
 - 66 millions $100 \times 150 \mu\text{m}^2$ pixels
 - 1 m² active area of 3D measurements
 - Strip detector
 - 10 barrel layers
 - $r = 20 \text{ cm to } 1.1 \text{ m}$; $L = 1.3 \text{ m, } 2.2 \text{ m}$
 - 12 disks in each endcap
 - $r = 20 \text{ cm to } 1.1 \text{ m}$; $|z| = 75 \text{ cm to } 2.75 \text{ m}$
 - 9.6 millions strips
 - 80 μm to 183 μm pitch
 - 320 μm to 500 μm thickness
 - 200 m² active area
 - 40% double sided layers with 5.7° stereo angle
- Ref. CMS Physics TDR Volume I, 2006

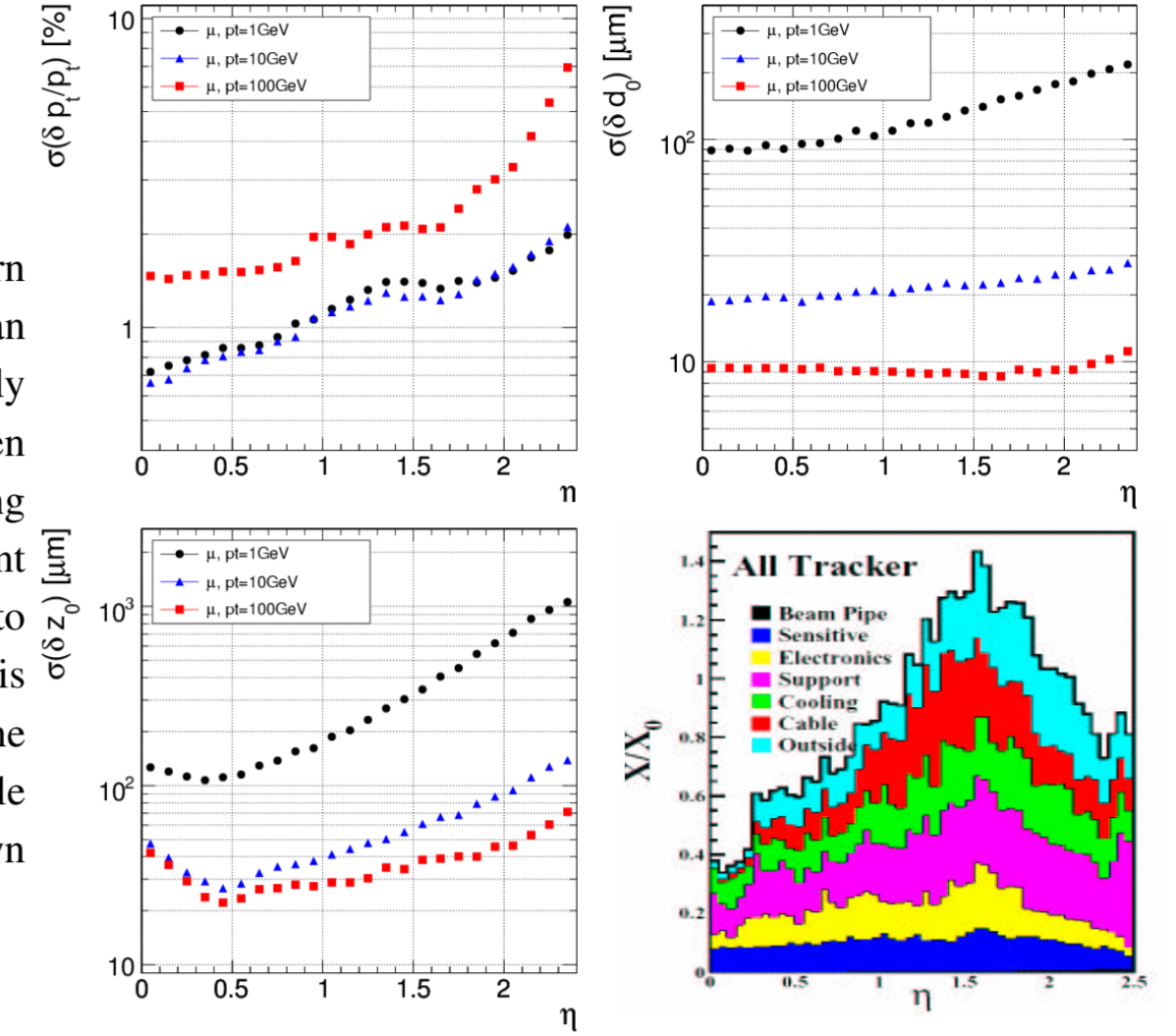


CMS tracking performance

- Kalman Fitting procedure taking into account material effect

The set of reconstructed hits obtain with the pattern recognition step are forward fitted using the Kalman Fitting formalism, which is mathematically equivalent to a least-square minimization. It is then backward fitted in a smoothing step, providing optimal measurement of the impact point parameters. Analytical propagation from layer to layer, modeling material in thin layers of detector, is used and achieve a fast track final fitting step. The uncertainty from the amount of material and single measurement uncertainty lead to the shown resolution on track parameters.

Ref. CMS Physics TDR Volume I, 2006

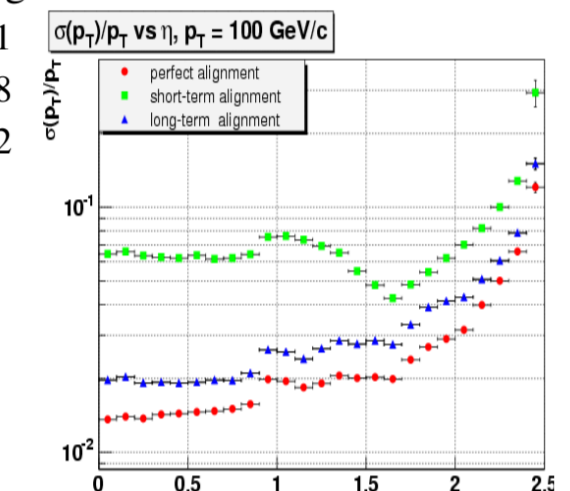


Detector Alignment

- Construction/Hardware/Software based alignment

Alignment is achieved in three steps. ① Sensor position monitoring during assembly. ② A laser system would provide alignment to 100 μm . ③ Algorithms: *Millipede II*, *Kalman Filter* and *Hits and Impact Point* are expected to provide alignment to 5-20 μm precision using reconstructed tracks.

Ref. CMS Note 2006-11
Ref. CMS Note 2006-18
Ref. CMS Note 2006-22

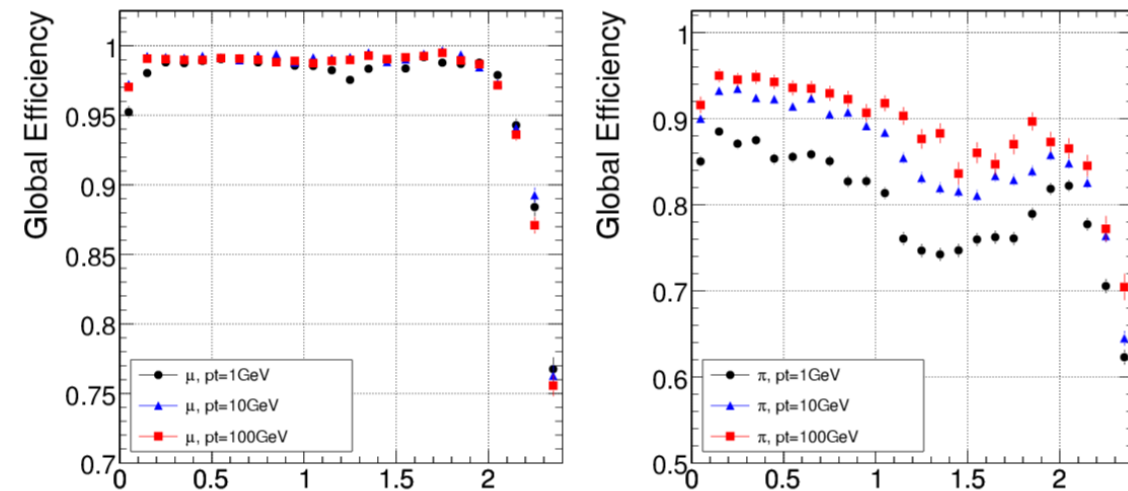


Combinatorial Track Finder

- Fast, inside-out, robust, Kalman combination of compatible hits

The *CTF* algorithm combines compatible measurements using the Kalman Filter formalism. Trajectory duplicates are rejected base on the percentage of shared hits. The *CTF* is used as a baseline pattern recognition.

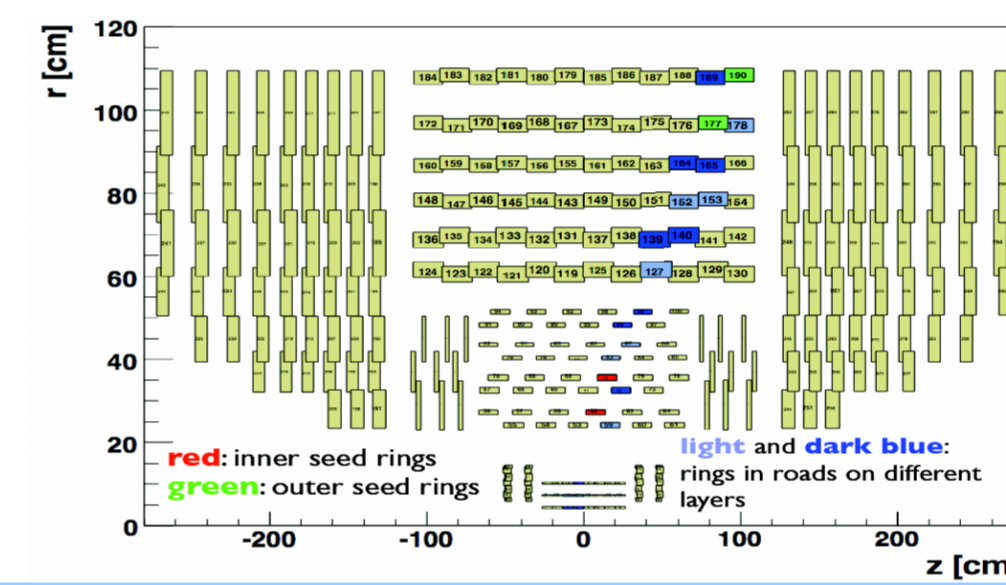
Ref. CMS Physics TDR Volume I, 2006
Ref. CMS Note 2006-41



Road Search algorithm

- Complementary pattern recognition robust against mis-aligned detector

The *RS* algorithm recognizes patterns on hits within pre-calculated roads. Roads are subsets of silicon modules consistent with transverse curvature assumptions and pair of hits sufficiently distant to provide a lever arm. The *RS* algorithm is part of the baseline. The efficiency is similar to *CTF* and further-more complementary in the very forward regions.

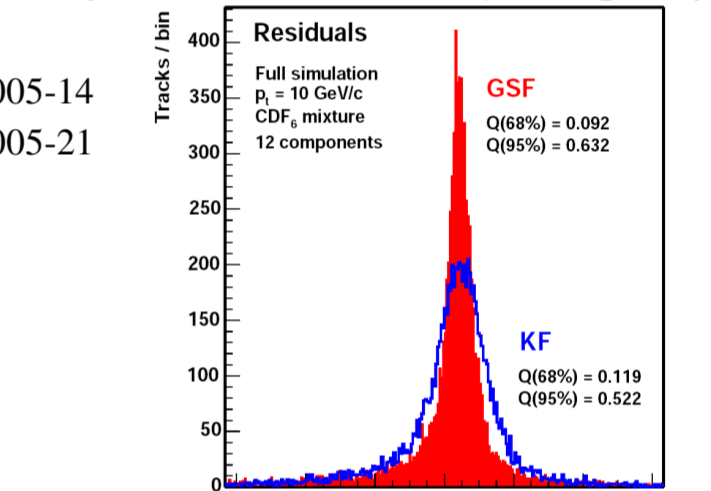


Alternative algorithms

- Gaussian Sum Filter, Deterministic Annealing Filter and Multi Track Filter

Dedicated algorithms have better model of material effects or more evolved hit combination. However better performance and better pattern recognition in particular cases can be achieved, these specific algorithms are not used as baseline algorithms due to heavy computing requirements.

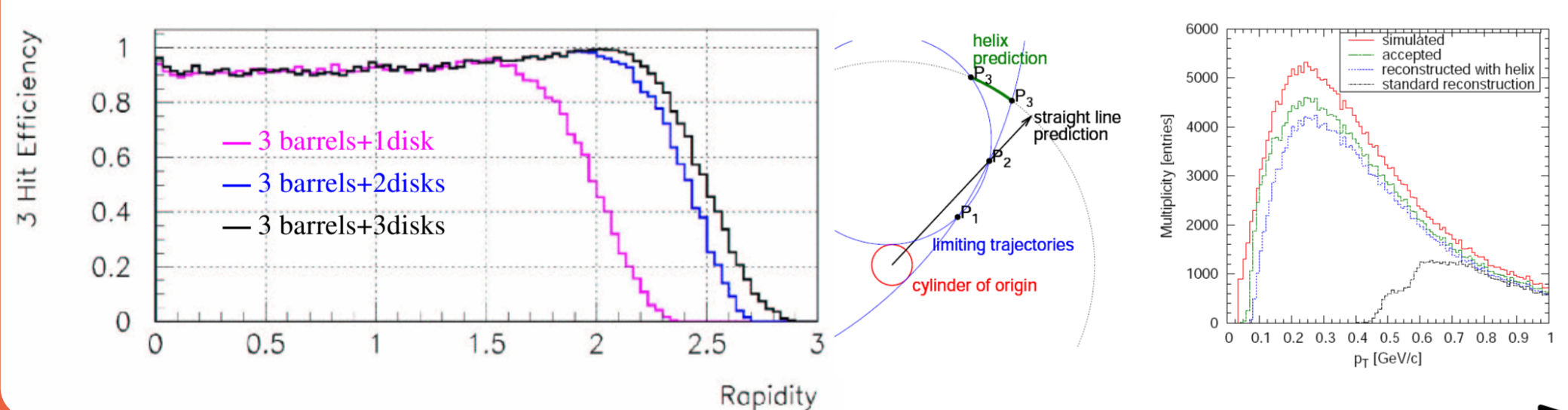
Ref. CMS Note 2005-14
Ref. CMS Note 2005-21



Pixel Hit Triplet Finding

- Low fake rate trajectory seed and fast track reconstruction

Pixel triplets are build from pixel pairs (cf hit pair section) for which a consistent third hit can be found in the outer pixel layer. As part of the baseline reconstruction, pixel triplet search is optimum above 1 GeV of Pr. Higher efficiency is achieved at lower momentum with dedicated algorithms. Pixel triplet strongly constraint Helix parameters consistent with the interaction region.

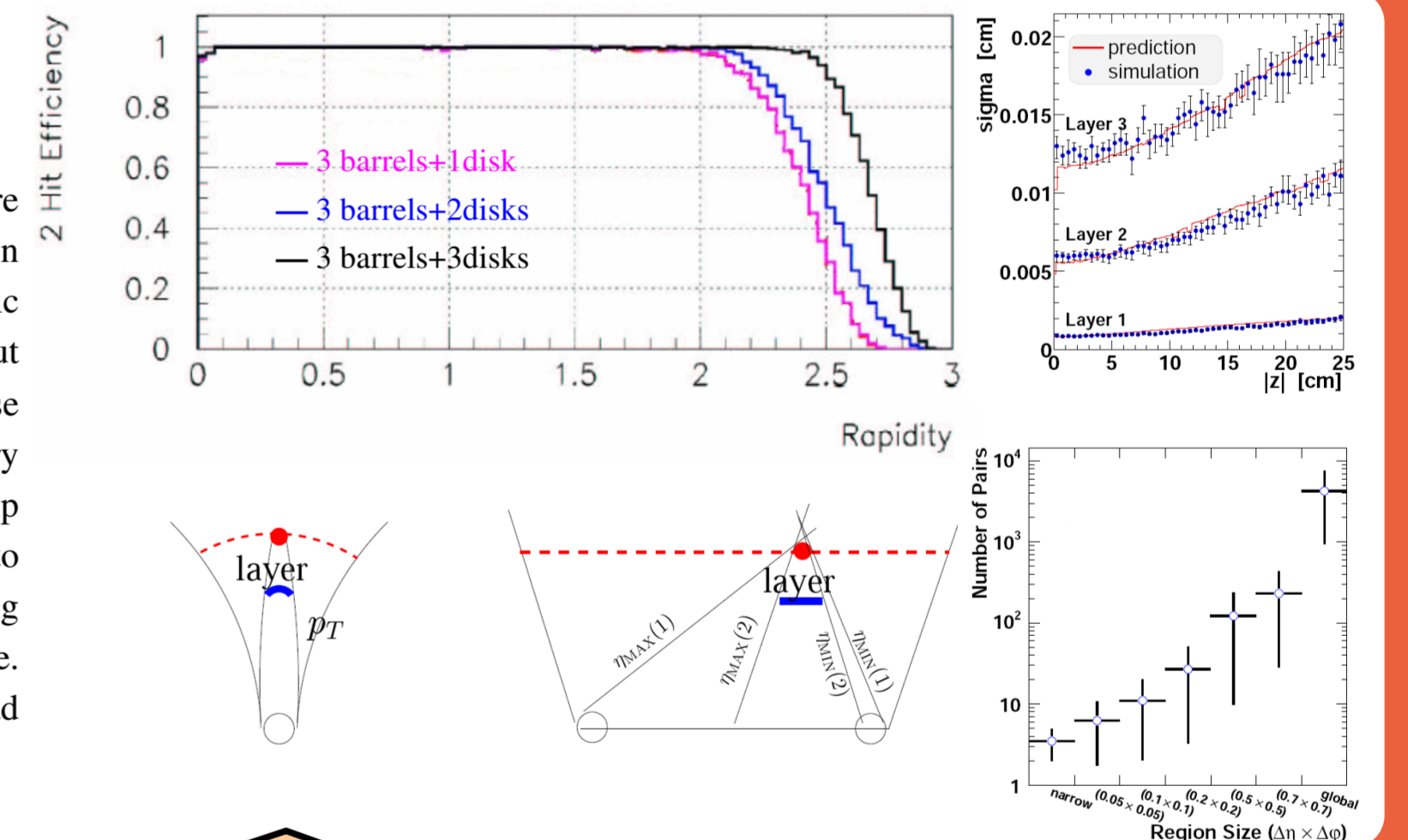


Hit Pairs Trajectory Seeding

- High efficiency trajectory seeding

Redundant selection of pair of tracker layers are searched for hits compatible with the interaction region and furthermore, if required, to a specific $\eta \times \varphi$ region. Hit pair is fast, very efficient but low purity in the baseline due to loose constraints. Pixel pairs is used as a trajectory seeding for inside-out pattern recognition. Strip pairs and mixed pairs seeding can be used to increase the efficiency on trackt originating further than the pixel detector volume. Antagonistic hit pair are used to seed the road search pattern recognition.

Ref. CMS Note 2006-26



High Level Trigger: tracker related

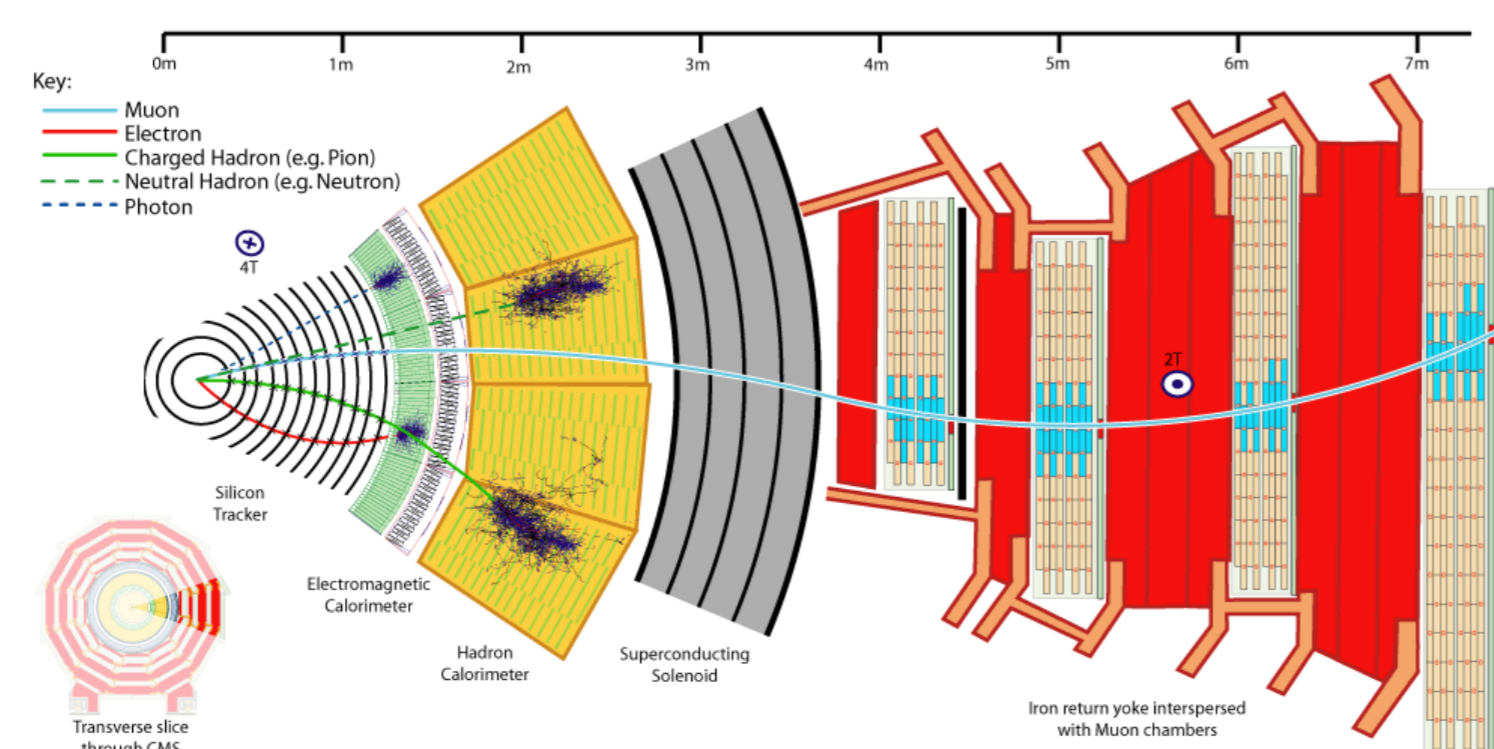
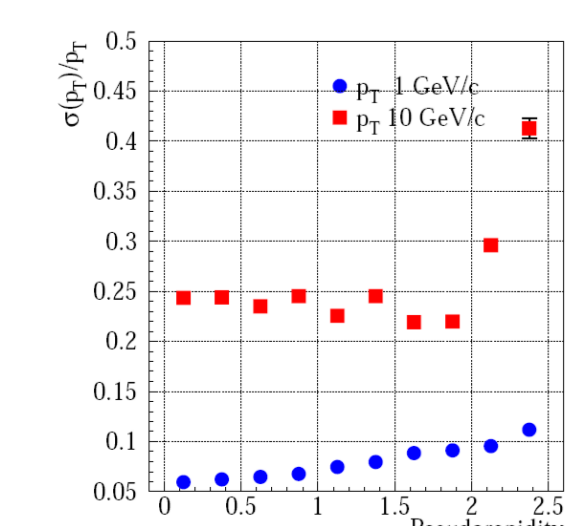
- Tracker optimum resolution used via local track reconstruction.

The CMS trigger has a hardware-based first level (*L1*) which task is to reduce input event stream from *LHC* frequency (40 Mhz), to 50-100 kHz. The next, and last level of triggering is fully software-based: the High Level Trigger (*HLT*). *HLT* rate is 100 Hz. The inner tracking detector is not part of the *L1* decision and regional track reconstruction has to be triggered from external *L1/HLT* primitives. Thus, electron/photon from the *ECAL*, jets/tau from the *HCAL* or muon from the muon system are used.

As for muon seeded track reconstruction the baseline algorithm uses a *L2-muon* (see poster of R. Bellan) constrained to originate from the interaction region. A region of interest is defined around the object to construct pixel pairs. Pattern recognition and track fitting is then carried on and hence provides the muon *HLT* with track parameters of better resolution. Other algorithms are under development to have a robust muon reconstruction at *HLT* for LHC start-up. The best balance of timing, efficiency and purity has to be found between different approach to regional reconstruction.

In addition to regional track reconstructions, pixel triplets can serve as fast track reconstruction and be used for vertex reconstruction. Vertex reconstruction at *HLT* stage is important to trigger on b-jet, tau candidate,... at early trigger stages.

Ref. CMS Physics TDR Volume I, 2006
Ref. CMS Data Acquisition & HLT TDR, 2002



Hit Reconstruction in the CMS Inner Tracking System

- Few but precise measurements points

Pixel and strip signals are clustered with nearest neighbor independent algorithm using variable S/N thresholds

- Pixel cluster position is determined from relative charge on the edges of the cluster; position resolution ranges from 15 μm to 30 μm , favored by charge sharing. Position uncertainty in the pixel detector depends on the irradiation and is expected to degrade by a factor of two over time even with adjustment of bias voltage.
- Strip cluster position is calculated from the charge centroid on small clusters and cluster edges weight method is used on large cluster. Strip position resolution ranges from 8 μm to 64 μm .

Estimated track crossing angle is used in pixel hits and strip stereo-hits reconstruction.

The fine granularity of the pixel and strip detectors allows for low occupancy from tracks per bunch crossing: 10^{-4} in the pixel detector and 1% to 3% in the strip detector.

Ref. CMS Physics TDR Volume I, 2006

