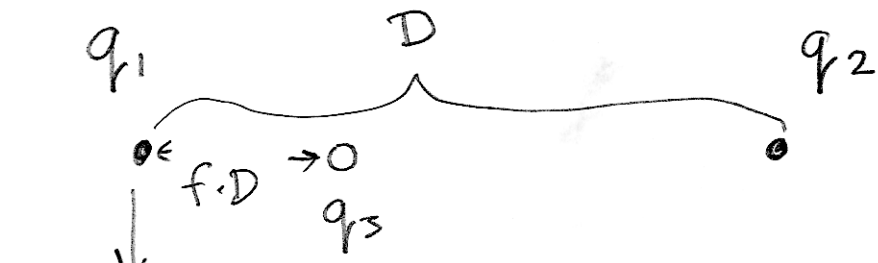
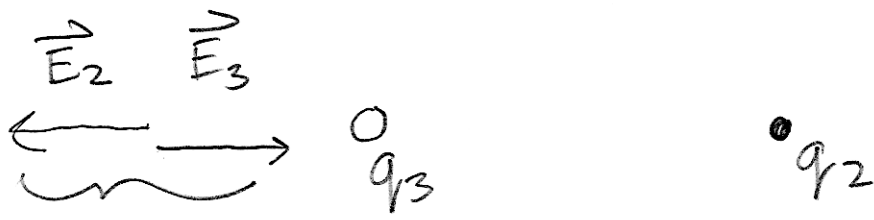


Electric Field Reminder



want 0 force How? Ignore q_1 (remove it) f set...



to cancel, q_3 opposite in sign to q_2

$$\frac{q_2}{D^2} = -\frac{q_3}{f^2 D^2}$$

$$q_3 = -f^2 q_2$$

(now imagine putting q_1 back)

$$\vec{F} = q_1 \cdot \vec{E} \text{ (at 1, due to 2 + 3)}$$

$$\vec{F} = q_1 \cdot \vec{0} = 0$$

Potential Energy is to Electric Potential
 as
 Force is to Electric Field

A Difference in Electric Potential
 is called a... "Voltage"

$$U_{21} = - \int_{P_1}^{P_2} \vec{F} \cdot d\vec{s}$$

- : you need to
 push against
 existing force to
increase U

$$\phi_{21} = - \int_{P_1}^{P_2} \vec{E} \cdot ds$$

($U_{21} = q_V \phi_{21}$)
 ↑
 energy to move

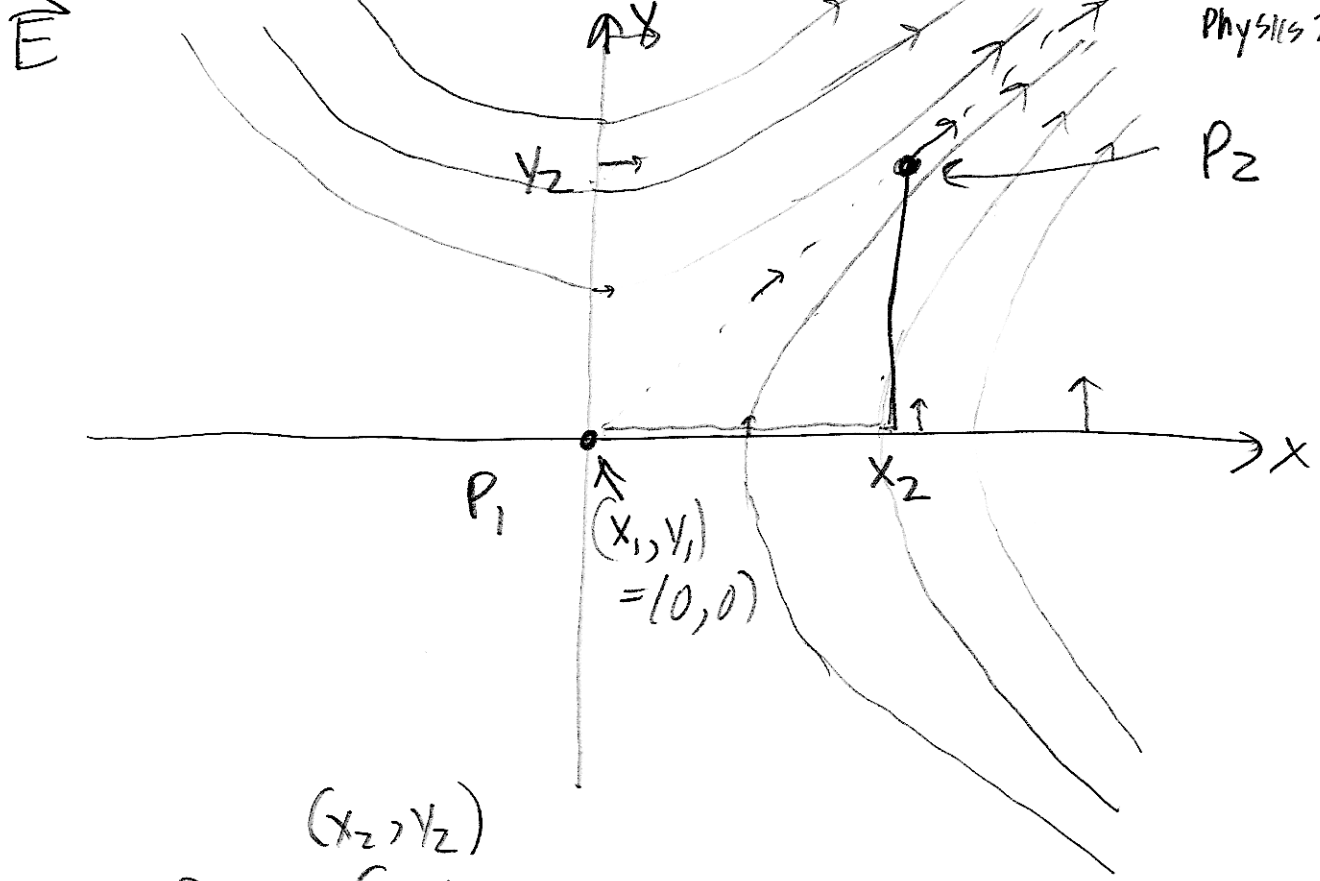
Electric Potential is Energy/Charge

→ concept works when integral is
path independent, which is true for
 \vec{E} fields only when $\frac{\partial \vec{E}}{\partial t} = 0$. Assume
 true.

Do example...

$$E_x = Ky \qquad E_y = Kx$$

K = constant



$$\phi(x_2, y_2) = - \int_{(0,0)}^{(x_2, y_2)} \vec{E} \cdot d\vec{s} \quad \leftarrow \text{path independent.}$$

path shown: $d\vec{s} \propto \hat{i}$ first leg
 $d\vec{s} \propto \hat{j}$ second leg

along first leg, $\vec{E} = E_x \hat{i} + E_y \hat{j}$
 $= \cancel{K_y} \hat{i} + \underbrace{K_x}_{\sim}$

along first leg first leg
 $d\vec{s} \propto \hat{i}$, dot
 gives \sim

along second leg, $\vec{ds} \propto \hat{j}, = dy \hat{j}$

$$\vec{E} = K_y \hat{i} + K_x \hat{j}$$

$$\vec{E} \cdot d\vec{s} = (K_y \hat{i} + K_x \hat{j}) \cdot dy \hat{j}$$

$$= K_x dy$$

$$- \int_{(x_2, 0)}^{(x_2, y_2)} \vec{E} \cdot d\vec{s} = -K_x y_2 + \text{constant.}$$

$$\phi(x, y) = -Kxy \quad \left(\begin{array}{l} \text{setting} \\ \phi(0, 0) = 0 \end{array} \right)$$

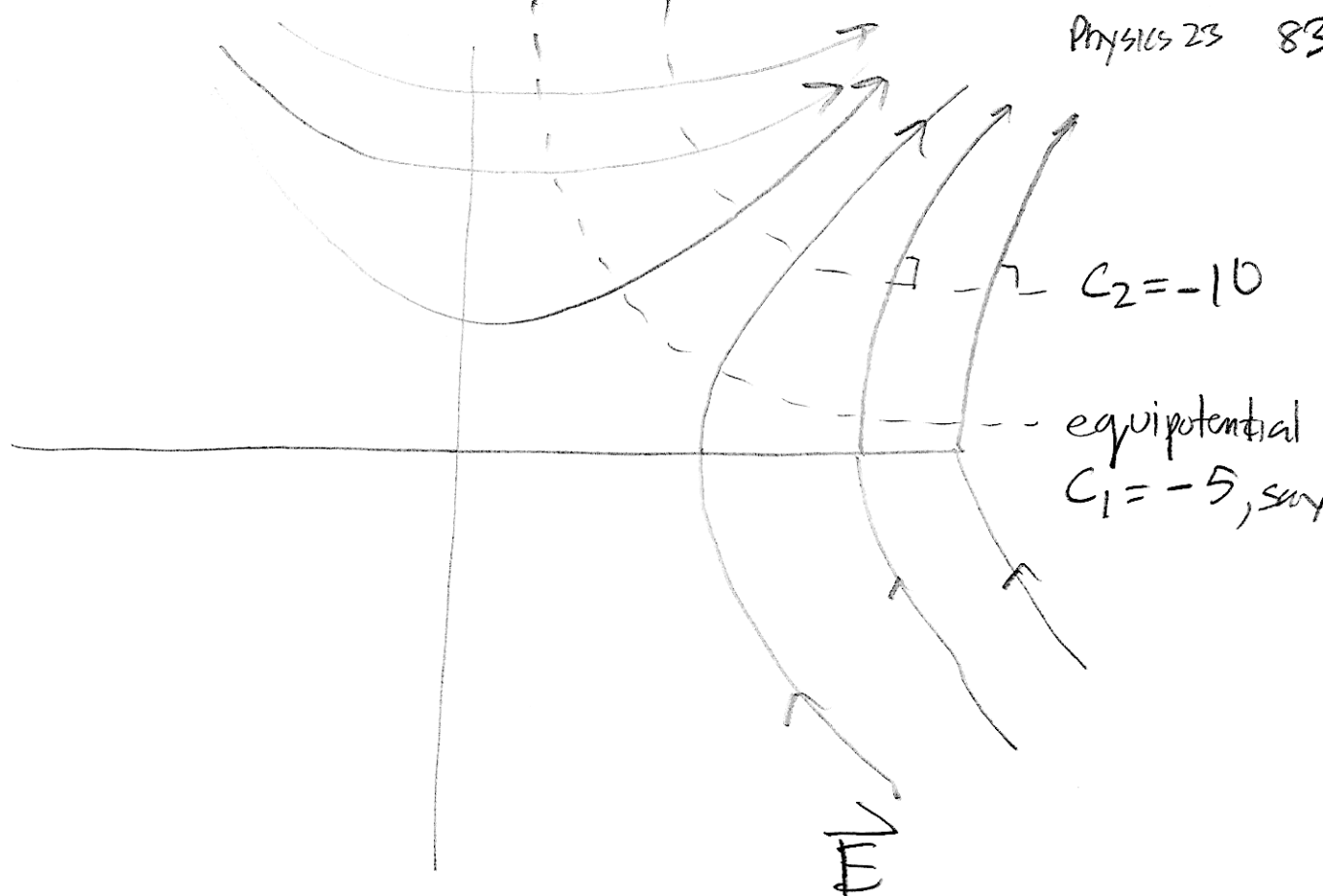
Energy change when a charge q moves from $(0, 0)$ to (x, y) ?

$$U(x, y) = q\phi(x, y) = \underset{\substack{\uparrow \\ \text{"downhill"}}}{-qKxy}$$

$$\phi(x, y) = \text{constant} = -Kxy = C$$

$$y = \frac{-C}{Kx}$$

(draw on field plot)



Other direction... given $\phi(x, y)$, which is a scalar function, how do you get \vec{E} ?

Consider $f(x, y, z)$ ($= x^2 y z^3$)

$$\frac{\partial f}{\partial x} = 2xyz^3$$

$$\frac{\partial f}{\partial y} = x^2 z^3$$

$$\frac{\partial f}{\partial z} = 3x^2 y z^2$$

$$\vec{\nabla} f \equiv \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$$

direction that gives maximum change in f .
 purcell says \hat{x} \hat{y} \hat{z}