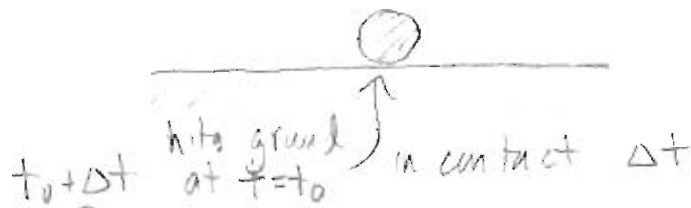
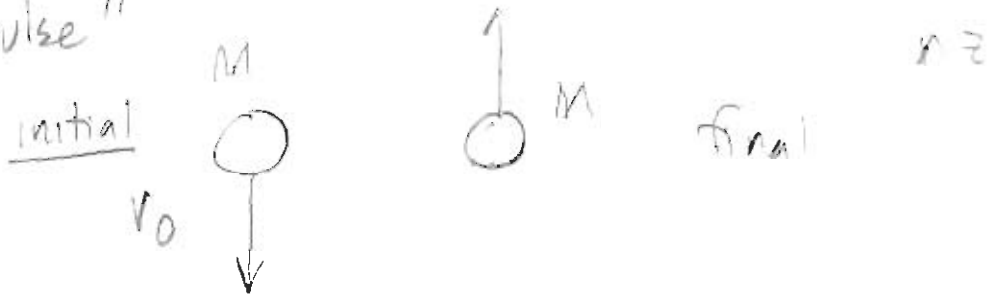


Impulse

$$\vec{F} = \frac{d\vec{P}}{dt} \quad \text{point for}$$

$$\int_0^t \vec{F} dt = \int_0^t \frac{d\vec{P}}{dt} dt = \underbrace{\vec{P}(t) - \vec{P}(0)}_{\text{change in momentum}}$$

"Impulse"



$$\int_{t_0}^{t_0 + \Delta t} \vec{F} dt = \vec{P}(\text{final}) - \vec{P}(\text{initial})$$

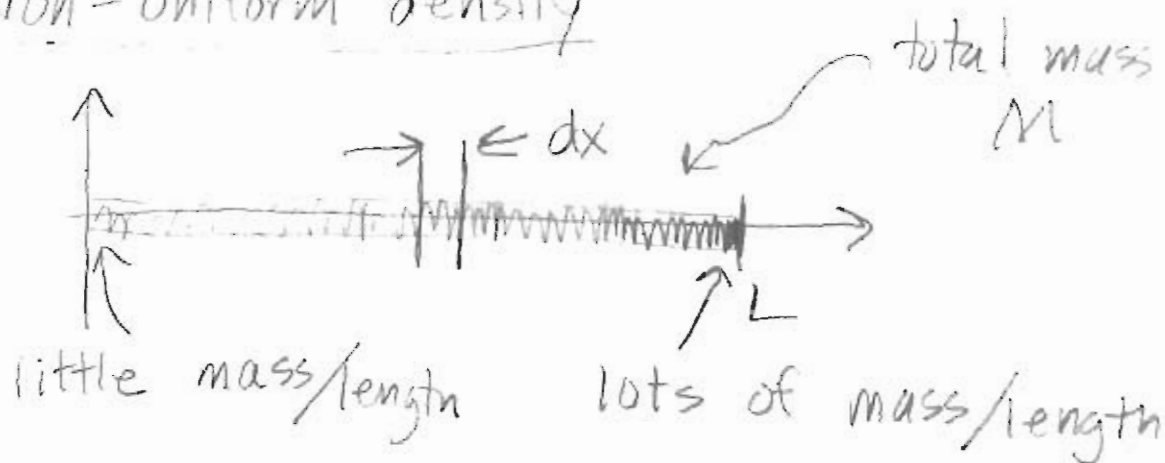
$$= +Mv_0 \hat{k} - (-Mv_0 \hat{k})$$

$$\vec{F} \cdot \Delta t = 2Mv_0 \hat{k}$$

$$\vec{F} \approx \frac{2Mv_0}{\Delta t} \hat{k}$$

Ball
 $M = 0.2 \text{ kg}$
 $v_0 = 8 \text{ m/s}$
 $\Delta t \approx 10^{-3} \text{ s}$

$$|\vec{F}| \approx \frac{2 \times 0.2 \times 8}{10^{-3}} \approx \underline{\underline{3.2 \cdot 10^3 \text{ N}}}$$

Non-uniform density

question: how much mass is in the slice dx ?

$$dm = \lambda(x) dx$$

Two steps: "Normalization"

$$(1) \int dm = \int_0^L \lambda(x) dx = M$$

This step specifies constants...

$$(2) x_{cm} = \frac{1}{M} \int x dm = \frac{1}{M} \int_0^L x \lambda(x) dx$$

example: $\lambda(x) \propto x$ (linear increase)

$$= \lambda_0 x$$

(1) Normalization

$$\int_0^L \lambda_0 x dx = \lambda_0 \frac{x^2}{2} \Big|_0^L = \frac{\lambda_0 L^2}{2}$$

$$\lambda_0 = \frac{2M}{L^2}$$

$$|\vec{r}_1'| = \frac{m_2}{m_1 + m_2} |\vec{r}_1 - \vec{r}_2| = \frac{m_2}{m_1 + m_2} \ell, \propto m_2$$

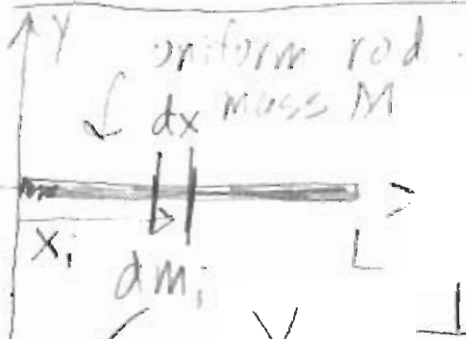
$$|\vec{r}_2'| = \frac{m_1}{m_1 + m_2} |\vec{r}_1 - \vec{r}_2| = \frac{m_1}{m_1 + m_2} \ell, \propto m_1$$

these are proportional to the other, so the $|\vec{r}_i|$ to the big mass will be small, and vice versa.

When thrown, the center of mass follows the parabolic trajectory.



Continuous mass distributions



← "obviously"

$$X = \frac{L}{2} \quad Y = 0 \quad Z = 0$$

$$dm_i = \frac{M}{L} \cdot dx$$

$$X = \frac{1}{M} \cdot \sum x_i \cdot dm_i \Rightarrow \frac{1}{M} \int_0^L x \frac{M}{L} \cdot dx$$

$$= \frac{1}{L} \int_0^L x dx = \frac{1}{L} \left[\frac{1}{2} x^2 \right]_0^L = \underline{\underline{\frac{1}{2} L}}$$