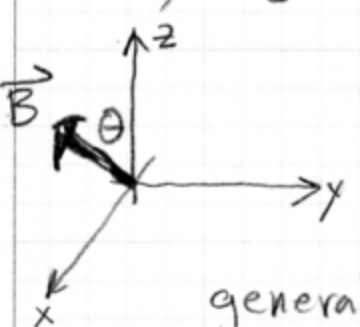


Diagonalizing an arbitrary Hermitian 2x2

Recall, eigenvectors of $B_x \hat{x} + B_z \hat{z} = B(\sin\theta \hat{x} + \cos\theta \hat{z})$ are:



$$\text{are: } U(\theta \hat{y}) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \cos \frac{\theta}{2} & -\sin \frac{\theta}{2} \\ \sin \frac{\theta}{2} & \cos \frac{\theta}{2} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \cos \frac{\theta}{2} \\ \sin \frac{\theta}{2} \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -\sin \frac{\theta}{2} \\ \cos \frac{\theta}{2} \end{pmatrix}$$

Suppose one wants to diagonalize the general **REAL VALUED** 2x2 Hamiltonian

$$\tilde{H} = \begin{pmatrix} H_{11} & H_{12} \\ H_{21} & H_{22} \end{pmatrix} \quad \text{we are assuming this is real valued, then } H_{12} = H_{21} \equiv H_x, \text{ since } H_x \sigma_x = \begin{pmatrix} 0 & H_x \\ H_x & 0 \end{pmatrix}$$

$$\text{Then } \begin{pmatrix} H_{11} & 0 \\ 0 & H_{22} \end{pmatrix} = \frac{1}{2}(H_{11} + H_{22}) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \begin{pmatrix} \frac{1}{2}(H_{11} - H_{22}) & 0 \\ 0 & -\frac{1}{2}(H_{11} - H_{22}) \end{pmatrix}$$

$$\text{denote } \bar{H} \equiv \frac{1}{2}(H_{11} + H_{22}) \quad H_z \equiv \frac{1}{2}(H_{11} - H_{22}) \rightarrow H_z \sigma_z$$

$$\text{so, the Hamiltonian } \tilde{H} = \begin{pmatrix} H_{11} & H_{12} \\ H_{21} & H_{22} \end{pmatrix} \equiv \bar{H} \mathbb{1} + H_x \sigma_x + H_z \sigma_z \quad \text{--- Compare}$$

$$\text{we can "read off" eigenvectors, values... } \begin{pmatrix} \cos \frac{\theta}{2} \\ \sin \frac{\theta}{2} \end{pmatrix} \text{ e.val. } \bar{H} + \sqrt{H_x^2 + H_z^2}$$

$$\text{with } \cos \theta \equiv \frac{H_z}{\sqrt{H_x^2 + H_z^2}} \quad \begin{pmatrix} -\sin \theta/2 \\ \cos \theta/2 \end{pmatrix} \text{ e.val. } \bar{H} - \sqrt{H_x^2 + H_z^2}$$

($\bar{H} \mathbb{1}$ is always diagonal!)

what about when H_{12} not purely real? $H_{12} = \text{Re}(H_{12}) - i \text{Im}(H_{12})$
 In this case, $H_x \equiv \text{Re}(H_{12})$ $H_y \equiv \text{Im}(H_{12})$, $\bar{H} \neq H_z$ as before.

$$\tilde{H} = \bar{H} \mathbb{1} + H_x \sigma_x + H_y \sigma_y + H_z \sigma_z$$



The eigenvectors of this:

$$U(\phi \hat{z}) U(\theta \hat{y}) \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \cos \frac{\theta}{2} e^{-i\phi/2} \\ \sin \frac{\theta}{2} e^{i\phi/2} \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} -\sin \frac{\theta}{2} e^{-i\phi/2} \\ \cos \frac{\theta}{2} e^{i\phi/2} \end{pmatrix}$$

$$\text{eigenvalues } \bar{H} \pm \sqrt{H_x^2 + H_y^2 + H_z^2} = \bar{H} \pm \left[|H_{12}|^2 + \frac{1}{4}(H_{11} - H_{22})^2 \right]^{1/2}$$

Isospin

the up and down quarks are very nearly identical... indeed, they can be thought of as identical, in the limits that:

- 1) electromagnetism's $\alpha \rightarrow 0$
- 2) the energy from gluon fields in mesons + baryons is $\gg m_u c^2, m_d c^2$

In the limit that they are really identical, then it would be very hard to agree about which is which. Indeed, one observer might call the $u + d$ (u'), while another might say (d'), where

$$\begin{pmatrix} u' \\ d' \end{pmatrix} = U(\theta \hat{n}) \begin{pmatrix} u \\ d \end{pmatrix} \quad \leftarrow \text{like "spin" axes rotated in "flavor" space}$$

\Rightarrow "SU(2) of isospin"

The most interesting consequences of this symmetry arise when one builds up complex systems out of up + down quarks. This is our first encounter with the "addition of angular momentum," although in this case, it's not really angular momentum.

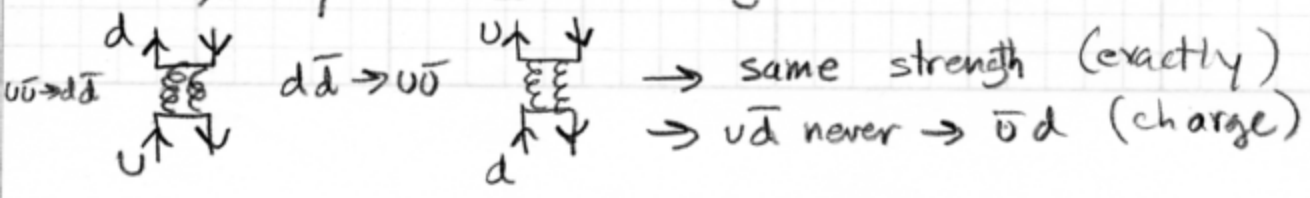
Idea is:

u quark	is "isospin-up",	$I_3 = +1/2$	} all $I = 1/2$
\bar{u}	"	-down, $I_3 = -1/2$	
d quark	is "isospin-down",	$I_3 = -1/2$	
\bar{d}	is "isospin-up",	$I_3 = +1/2$	

When you build up hadrons, the third component of I is strictly additive. You don't know where I (total) will end up, however (at least not yet).

$u\bar{u}$	$u\bar{d}$	$\bar{u}d$	$d\bar{d}$	
0	+1	-1	0	$= I_3$

Physically, $u\bar{u} + d\bar{d}$ are not eigenstates. Particularly if they have real spin = 0 ($\uparrow\downarrow$) and no total orbital angular momentum, they can mix through



If I project the arbitrary state $|\Psi\rangle$ onto $|u\bar{u}\rangle, |u\bar{d}\rangle, |d\bar{u}\rangle, |d\bar{d}\rangle$
 then the Schrödinger equation is: $a_1 = \langle u\bar{d} | \Psi \rangle, a_2 = \langle u\bar{u} | \Psi \rangle, a_3 = \langle d\bar{u} | \Psi \rangle$

$$i\hbar \frac{\partial}{\partial t} \begin{pmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{pmatrix} = H \begin{pmatrix} E & 0 & 0 & 0 \\ 0 & E+A & A & 0 \\ 0 & A & E+A & 0 \\ 0 & 0 & 0 & E \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \end{pmatrix}$$

$E =$ energy without the mixing
 $A =$ transition amplitude.

well, we've seen this before...
 eigenstates are:

$$u\bar{d} = \pi^+ \Rightarrow \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \text{ e.val. } E \quad u\bar{u} = \pi^- \Rightarrow \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}, \text{ e.val. } E$$

$$\frac{1}{\sqrt{2}}[u\bar{u} - d\bar{d}] = \pi^0 \Rightarrow \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ 1 \\ -1 \\ 0 \end{pmatrix}, \text{ e.val. } E; \quad \frac{1}{\sqrt{2}}[u\bar{d} + d\bar{u}] \Rightarrow \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}, \text{ e.val. } E+2A$$

\Rightarrow "triplet" with e.val. $E \Rightarrow$ like a "spin-1" multiplet
 $\pi^+, \pi^0, \pi^- \rightarrow$ "isotriplet," \simeq same mass $\Rightarrow I=1$

\Rightarrow "singlet" with e.val. $E+2A \rightarrow$ higher mass
 (like n , but n also has some $s\bar{s}$ inside).
 $I=0$

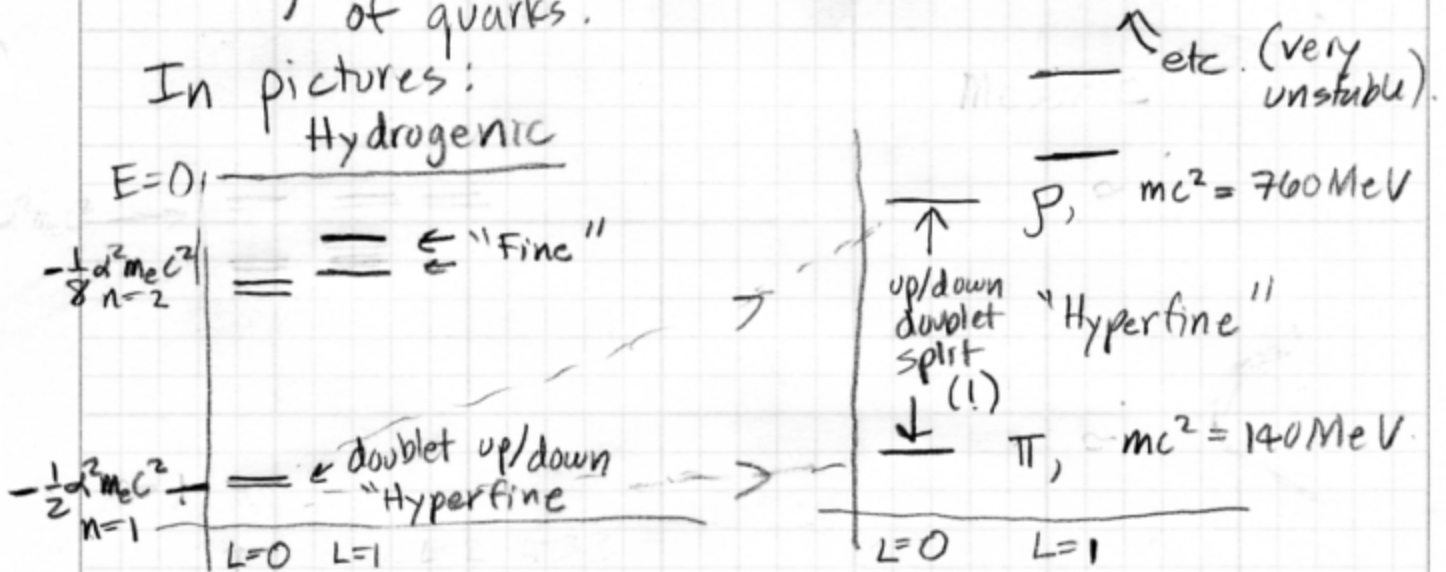
pages

The Spin-Spin Interaction

The energy spectrum of bound states of quarks (hadrons) is qualitatively different than that of bound states of electrons & nuclei. However, the spectra are not unrelated; actually, the spectrum of hadrons is in many ways is simpler. This is because:

- 1) There is considerable degeneracy in atomic spectra: states with varying orbital angular momentum often have the same binding energy; the two states with electron spin up/down are also essentially degenerate. In quark systems, neither of these phenomenon are true. The orbital angular degeneracy is absent because the strong potential is not $1/r$; the spin degeneracy is broken because quarks have very large "color-magnetic moments."
- 2) There are fewer stable excited states of quarks.

In pictures:

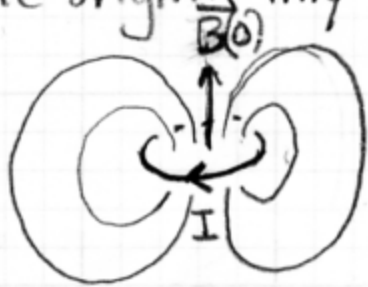


- Splitting of $L=1$ levels known as "Fine Structure," $\propto \alpha$ (etm, Hydrogenic)
- Splitting of $L=0$ levels known as "Hyperfine" $\propto \alpha^2$ (etm, Hydrogenic)
 - minor effect in Hydrogen; nevertheless, the transition, through photon admission, allowed mapping of the Galaxy (21cm line)
 - Major effect in mesons.

Origin of Hyperfine Term

Text book 5.5, page 156

- Quarks, Leptons have "intrinsic" magnetic moments
- Like loops of current that have a vanishingly small radius
- Quarks - really a "color" magnetic moment
- There is a singularity in the magnetic field at the origin. Why?



$$\mu = \pi a^2 I \quad (\text{moment})$$

$$B(0) = \frac{\mu_0 I}{2a}$$

$$\vec{B}_{\text{far}} = \frac{1}{r^3} \left[\frac{3(\vec{\mu} \cdot \vec{r})\vec{r}}{r^2} - \vec{\mu} \right] \times \frac{\mu_0}{4\pi}$$

↓
 imagine shrinking a ,
 keeping μ constant
 so far field same!

$$\rightarrow I = \frac{\mu}{\pi a^2}$$

$$B(0) = \frac{\mu \mu_0}{2\pi a^3} = \frac{\mu_0}{4\pi} \left[\frac{2 \cdot 4\pi}{3} \frac{\mu}{\left(\frac{4\pi}{3} a^3\right)} \right] = \left(\frac{\mu_0}{4\pi}\right) \frac{8\pi}{3} \frac{\mu}{V}$$

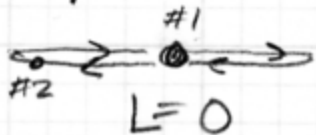
- where $V = \frac{4\pi}{3} a^3$. $B(0)$ is singular as $1/V$
- if there is a non-zero probability of another particle sitting on the small moment, say with probability $|\psi(\vec{0})|^2$ (put small moment at 0), per unit volume, then that other particle will experience an average magnetic field of:

$$\langle \vec{B} \rangle = |\psi(\vec{0})|^2 \int_{\text{volume}} d^3x \left(\frac{\mu_0}{4\pi}\right) \frac{8\pi}{3} \frac{\vec{\mu}}{V} \quad (\text{volume has small moment inside})$$

$$= \left(\frac{\mu_0}{4\pi}\right) \frac{8\pi}{3} \vec{\mu} |\psi(\vec{0})|^2$$

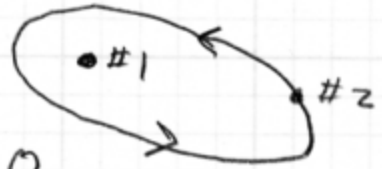
another way of saying this: $\vec{B} = \vec{B}_{\text{far}} + \left(\frac{\mu_0}{4\pi}\right) \frac{8\pi}{3} \vec{\mu} \delta^3(\vec{r})$
 infinitesimal dipole

This $\delta^3(\vec{r})$ arises in bound states for $L \neq 0$ states only. Pictures of orbits:



$L = 0$
sometimes #1 sits on #2

probability / volume = $|\psi(\vec{r})|^2$
↑
0 separation.



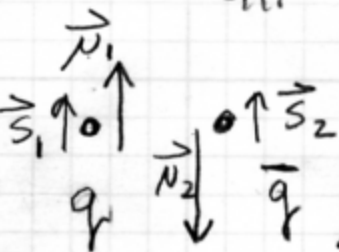
$L > 0$
never

(neglect) further

[consider further]

$H = \langle -\vec{\mu}_2 \cdot \vec{B}_1 \rangle$ \vec{B}_{far} averages to zero,

$= -\frac{\mu_0}{4\pi} \frac{8\pi}{3} \vec{\mu}_2 \cdot \vec{\mu}_1 |\psi(\vec{r})|^2$



$\vec{\mu}_2 = -\frac{g_2 q}{2m_2} \vec{S}_2$
 $= -\frac{G}{m_2} \vec{S}_2$

- from antiparticle could be strong.

$\mu_1 = \frac{g_1 q}{2m_1} \vec{S}_1$
 $= \frac{G}{m_1} \vec{S}_1$

here, $q =$ "charge" be strong.

$H = +\left(\frac{\mu_0}{4\pi}\right) \cdot \left(\frac{8\pi}{3}\right) \cdot \frac{G^2}{m_1 m_2} \vec{S}_1 \cdot \vec{S}_2 |\psi(\vec{r})|^2$

or
 $H = +\frac{A}{m_1 m_2} \vec{S}_1 \cdot \vec{S}_2$

note:
 $\vec{S}_1 \downarrow \uparrow \vec{S}_2$ lower energy
 $\vec{S}_1 \uparrow \uparrow \vec{S}_2$ higher energy.

Quantum Mechanical Version

$$\vec{S}_1 \cdot \vec{S}_2 \equiv \underbrace{S_{1x} S_{2x}}_{\substack{\text{operates} \\ \text{in} \\ \#1\text{'s space}}} + \underbrace{S_{1y} S_{2y}}_{\substack{\text{operates} \\ \text{in} \\ \#2\text{'s space}}} + S_{1z} S_{2z}$$

A natural way to represent this operator is in the space of products of eigenstates of $S_{1z} + S_{2z}$:

$$\#1 = |\uparrow_1 \uparrow_2\rangle \quad \#2 = |\uparrow_1 \downarrow_2\rangle \quad \#3 = |\downarrow_1 \uparrow_2\rangle \quad \#4 = |\downarrow_1 \downarrow_2\rangle$$

take one matrix element:

$$\langle \uparrow_1 \uparrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \uparrow_1 \uparrow_2 \rangle$$

$$\equiv \langle \uparrow_1 | S_{1x} | \uparrow_1 \rangle \langle \uparrow_2 | S_{2x} | \uparrow_2 \rangle + \langle \uparrow_1 | S_{1y} | \uparrow_1 \rangle \langle \uparrow_2 | S_{2y} | \uparrow_2 \rangle + \langle \uparrow_1 | S_{1z} | \uparrow_1 \rangle \langle \uparrow_2 | S_{2z} | \uparrow_2 \rangle$$

$$\langle \uparrow_1 | S_{1x} | \uparrow_1 \rangle = (1 \ 0) \times \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} 0 \\ 1 \end{pmatrix} = 0$$

$$= \langle \uparrow_2 | S_{2x} | \uparrow_2 \rangle = \langle \uparrow_1 | S_{1y} | \uparrow_1 \rangle = \langle \uparrow_2 | S_{2y} | \uparrow_2 \rangle$$

$$\langle \uparrow_1 | S_{1z} | \uparrow_1 \rangle = \frac{\hbar}{2} \quad \langle \uparrow_2 | S_{2z} | \uparrow_2 \rangle = \frac{\hbar}{2}$$

$$\text{so } \langle \uparrow_1 \uparrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \uparrow_1 \uparrow_2 \rangle = +\frac{\hbar^2}{2}$$

$$\text{also } \langle \downarrow_1 \downarrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \downarrow_1 \downarrow_2 \rangle = +\frac{\hbar^2}{2}$$

$$\text{claim: } \langle \uparrow_1 \uparrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \text{other 3} \rangle = 0$$

$$\text{first two: } \langle \uparrow_1 | S_{1x} | \uparrow_1 \rangle \langle \uparrow_2 | S_{2x} | \uparrow_2 \rangle = 0 \quad \text{or} \quad \langle \uparrow_2 | S_{2x} | \uparrow_2 \rangle \langle \uparrow_1 | S_{1x} | \uparrow_1 \rangle = 0$$

$$\text{and } \langle \uparrow_2 | S_{2z} | \downarrow_2 \rangle = 0 \quad \text{and} \quad \langle \uparrow_1 | S_{1z} | \downarrow_1 \rangle = 0$$

$$\langle \uparrow_1 \uparrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \downarrow_1 \downarrow_2 \rangle = \langle \uparrow_1 | S_{1x} | \downarrow_1 \rangle \langle \uparrow_2 | S_{2x} | \downarrow_2 \rangle + \langle \uparrow_1 | S_{1y} | \downarrow_1 \rangle \langle \uparrow_2 | S_{2y} | \downarrow_2 \rangle$$

$$\langle \uparrow | \tilde{S}_x | \downarrow \rangle = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{\hbar}{2}$$

$$\langle \uparrow | \tilde{S}_y | \downarrow \rangle = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} -i \\ 0 \end{pmatrix} = \frac{\hbar}{2} (-i)$$

so $\langle \uparrow_1 \uparrow_2 | \tilde{S}_1 \tilde{S}_2 | \downarrow_1 \downarrow_2 \rangle = \left(\frac{\hbar}{2}\right)^2 (1^2 + (-i)^2) = 0!$

similarly, $\langle \downarrow_1 \downarrow_2 | \tilde{S}_1 \tilde{S}_2 | \text{other 3} \rangle = 0$
 $\uparrow_1 \downarrow_2, \downarrow_1 \uparrow_2, \uparrow_1 \uparrow_2$

matrix:

	$ \uparrow_1 \uparrow_2\rangle$	$ \uparrow_1 \downarrow_2\rangle$	$ \downarrow_1 \uparrow_2\rangle$	$ \downarrow_1 \downarrow_2\rangle$
$\langle \uparrow_1 \uparrow_2 $	$\hbar^2/4$	0	0	0
$\langle \uparrow_1 \downarrow_2 $	0 hermitian			0 herm.
$\langle \downarrow_1 \uparrow_2 $	0 herm.			0 hermitian
$\langle \downarrow_1 \downarrow_2 $	0	0	0	$\hbar^2/4$

$$\langle \uparrow_1 \downarrow_2 | \vec{\tilde{S}}_1 \cdot \vec{\tilde{S}}_2 | \uparrow_1 \downarrow_2 \rangle = \langle \uparrow_1 \downarrow_2 | \tilde{S}_{1z} \tilde{S}_{2z} | \uparrow_1 \downarrow_2 \rangle = -\hbar^2/4$$

$$= \langle \downarrow_1 \uparrow_2 | \tilde{S}_{1z} \tilde{S}_{2z} | \downarrow_1 \uparrow_2 \rangle = -\hbar^2/4$$

($\tilde{S}_x + \tilde{S}_y$ terms vanish).

leaving:

$$\langle \uparrow_1 \downarrow_2 | \vec{\tilde{S}}_1 \cdot \vec{\tilde{S}}_2 | \downarrow_1 \uparrow_2 \rangle = \langle \uparrow_1 | \tilde{S}_{1x} | \downarrow_1 \rangle \langle \downarrow_2 | \tilde{S}_{2x} | \uparrow_2 \rangle + \langle \uparrow_1 | \tilde{S}_{1y} | \downarrow_1 \rangle \langle \downarrow_2 | \tilde{S}_{2y} | \uparrow_2 \rangle$$

$$\langle \uparrow_1 | \tilde{S}_{1x} | \downarrow_1 \rangle = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{\hbar}{2}$$

$$\langle \downarrow_2 | \tilde{S}_{2x} | \uparrow_2 \rangle = \frac{\hbar}{2} (0 \ 1) \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{\hbar}{2}$$

$$\langle \uparrow_1 | \tilde{S}_{1y} | \downarrow_1 \rangle = \frac{\hbar}{2} (1 \ 0) \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{\hbar}{2} (-i)$$

$$\langle \downarrow_2 | \tilde{S}_{2y} | \uparrow_2 \rangle = \frac{\hbar}{2} (0 \ 1) \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{\hbar}{2} (+i)$$

$$\langle \uparrow_1 \downarrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \downarrow_1 \uparrow_2 \rangle = \frac{\hbar^2}{4} + \frac{\hbar^2}{4} (-i)(i) = 2 \times \frac{\hbar^2}{4}$$

by Hermitian-ness:

$$= \langle \downarrow_1 \uparrow_2 | \vec{S}_1 \cdot \vec{S}_2 | \uparrow_1 \downarrow_2 \rangle$$

so,

$$\vec{S}_1 \cdot \vec{S}_2 = \frac{\hbar^2}{4} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 2 & 0 \\ 0 & 2 & -1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

pure $|\uparrow\downarrow\rangle$
or $|\downarrow\uparrow\rangle$
are not eigenstates!

eigenvectors of:

$$\begin{pmatrix} -1 & 2 \\ 2 & -1 \end{pmatrix} = - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + \begin{pmatrix} 0 & 2 \\ 2 & 0 \end{pmatrix}$$

eigenvectors e.val
 $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \rightarrow 2$
 $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} \rightarrow -2$

identity,
all eigenvectors

or,

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = |\uparrow_1 \uparrow_2\rangle \text{ evalue } \frac{\hbar^2}{4}; \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} [|\uparrow_1 \downarrow_2\rangle + |\downarrow_1 \uparrow_2\rangle]$$

same eigenvalue $\frac{\hbar^2}{4}$

$$\text{and } \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = |\downarrow_1 \downarrow_2\rangle \text{ same eigenvalue } \frac{\hbar^2}{4}$$

$-1+2=1$

TRIPLET, $S_z = S_{z1} + S_{z2}; S=1$

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ -1 \\ 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} (|\uparrow_1 \downarrow_2\rangle - |\downarrow_1 \uparrow_2\rangle) \text{ e value } = 3 \times \frac{\hbar^2}{4}$$

$-1-2$

SINGLET, $S=0$

both $\uparrow\downarrow$ states get -1
from "classical" dot product
 ± 2 from "transitions"